

# 7v7 Rules

## Seven a-sides (7 v 7)

- Teams are made up of one goalie and six field players.
- Every player participating in any TVSA game must play at least 50% of the game as monitored by the team, participating league officials, or match officials. Teams that violate the 50% rule will forfeit the game and may be subject to additional disciplinary action.
- Games: Team must have 5 players in order for it to be a legal game.
- Games are played in two 25 minute halves (five minute halftime).
- Goalies can touch the ball with any part of the body including their arms and hands while inside the penalty area, which extends the width of the field for the distance of twelve yards in front of the goal.

### **Usual soccer rules are followed for penalties and infractions, with some exceptions:**

- Only indirect kicks will be taken outside the penalty area. Any fouls inside the penalty area will follow the normal indirect, direct kick rules. The kick will be taken on the referee's signal.
- Throw-in's cannot be served into the opponent's penalty area, the ball must touch the ground or a player outside the penalty area before it is in play. A throw-in will be taken from the point at which the ball went out of bounds except in the defensive team's penalty area. In this case the attacking team will throw-in at the penalty line.
- Goal kicks can be taken either by a field player or the goalie. However, it cannot be thrown or kicked past the midfield line (the ball must either touch a player or the ground on the goalie's half of the field, before it goes past the midfield line). Violation of this rule results in an indirect free kick at the midfield line.
- There is no offside rule.
- 7v7 will have free substitutions. These following conditions apply to all substitutions:
  - a) Substitutions may take place during any dead ball situation, at the discretion of the center referee
  - b) No substitutions are allowed on fouls, except for Yellow carded players or an injury to a player.